HOW TO GET HERE

Getting to Barton upon Humber is easy



By Road: Just off the A15. The M180 and M62 motorways are a few minutes away. Hull, Scunthorpe and Grimsby are about 20 minutes drive.

By Rail: The Barton Line has direct links to Cleethorpes daily. Telephone 08457 484950 for more details.

By Bus: Local and express services run into the town of Barton daily, call Traveline on O871 2002233 for more details or visit www.traveline.info



LET YOUR FEET TAKE YOU WHERE YOUR MIND HAS ALWAYS WANDERED



BARTON WALKING FEST VAL

Welcome to the very first...

BARTON WALKING FESTIVAL!

Barton upon Humber is nestled on the edge of the Lincolnshire Wolds and the River Humber, an excellent location to discover the area's rich heritage and amazing wildlife.

The first **BARTON WALKING FESTIVAL** will bring together the heritage and wildlife of the surrounding areas through a series of Guided and Self-Guided walks.

Experienced and knowledgeable guides will take you on a voyage of discovery through the ages, on a number of walks through the historic market town and nearby countryside, which is home to a wide variety of flora and fauna.

Fancy a self-guided adventure? Why not pick up one of our walk leaflets from Waters' Edge Visitor Centre, Brigg Tourist Information Centre or one of our visitor attractions, and set off on your adventure?

Most of the walks are free of charge, but some do have a small charge. With walks for all abilities and ages why not put on your walking boots on and have a go?

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WALK INFORMATION:

- A leader will be at the start of each leader led walk, whatever the weather
- Walk times are approximate we advise you to overestimate if you are paying for parking
- Unless stated you will not be required to register for walks
- Walks will start promptly at the advertised time try to arrive 10-15 minutes early
- Please check the weather forecast before leaving home and wear suitable clothes and footwear
- We recommend you bring a drink with you for during the walk
- If you bring your dog please clean up after it
- Children are welcome on the walks but under 16s must be accompanied by an adult
- Vehicles are parked at owner's risks
- Whilst all walks are made as safe as possible, any event attended is done so at your own risk
- In the event of unforeseen circumstances, the walking festival partners reserve the right to change or cancel a walk without prior notice

BLIC FOOTP



BARTON WALKING FEST VAL

COUNTRYSIDE CODE

- Consider other people
- Keep dogs under close control
- Be safe plan ahead and follow any signs
- Leave gates and property as you find them
- Protect plants and animals, take your litter home

KEY TO SYMBOLS

- Shoe print x 1 Easy, suitable for most levels of fitness
- Shoe print x 2 Moderate, a moderate level of fitness is required
- Shoe print x 3 Energetic, a good level of fitness is required
- Family friendly
- & Accessible for all
- Guided walk
- Nogs are welcome, but must be kept on a lead at all times, and cleaned up after
- \pounds Cost applies





START POINTS FOR LEADER LED WALKS



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SATURDAY 13 SEPTEMBER

Walk 1 - Barton Heritage Walk
Walk 2 - Waterside Walk
Walk 3 - Baysgarth Park Tree Walk
Walk 4 - Bat Walk at Waters' Edge
SUNDAY 14 SEPTEMBER
Walk 1 - St Peter's Church
Walk 2 - Waters' Edge Main Car Park
Walk 3 - Waters' Edge Visitor Centre
Walk 4 - Baysgarth House
CIVIC SOCIETY WALKS
Georgian Walk
Waterside Walk





BARTON HERITAGE WALK

secrets.

Distance:	2miles/3.21km	
Start Time:	10:30am	
End Time:	1pm (includes a 30	
	minute break for	
	refreshments at	
	Wilderspin National	
	School Museum)	
Terrain:	Mostly flat with slight	
	inclines	
Start Point:	Barton Railway station	
Finish Point:	Barton Railway Station	
Parking:	Off Butts Road, next to	
	the Railway Station	
Cost:	£3 per person (Inc.	
	tea/coffee and cake)	
	₹\$\$ \$\$ \$\$ \$\$ \$\$	
Symbols:		

Setting off from Barton Railway Station this walk will be reflecting on the Waterside area of Barton, once one of North Lincolnshire's most important 19th century industrial centres. The walk will take you around Barton's historic buildings which form a lasting legacy of Victorian Barton and its numerous schools. The route will take you past 51 Fleetgate, North Lincolnshire's oldest residential property and for refreshments at Wilderspin National School Museum.

ATERSIDE WALK Dist

Leader led walks are a great way to enjoy a walk

without the worry of getting lost, so why not join us and take the hassle out of planning your route? Explore Barton upon Humber with our expert guides and discover the town's hidden

Distance: Start Time: End Time: Terrain:	1mile/1.6 km 2pm 4pm Mostly flat and hard surface
Start Point:	The White Swan Public House
Finish Point:	The White Swan Public House
Parking:	Off Butts Road, next to the Railway Station
Cost:	Free
Symbols:	· 秋秋 休 と

Discover how the flood plains of the River Humber developed and grew into Barton's industrial area over the years, with its own community living and working along Waterside Road, and the then subsequent industrial decline of the area. The walk will end with how the people of Barton managed to re-invent the area during the late 20th Century.



BAYSGARTH PARK TREE WALK

Distance:	Approx: 1-2 miles
Start Time:	2:30pm
End Time:	3:30pm
Terrain:	Mostly flat
Start Point:	Baysgarth House
	Museum
Finish Point:	Baysgarth House
	Museum
Parking:	Baysgarth House
	Museum
Cost:	Free
Symbols:	』 秋秋 俳 医

Starting at Baysgarth House Museum this gentle walk will take you around Baysgarth Park studying the various trees and plants that have been growing there for hundreds of years. This walk will be a relaxed walk with our friendly ranger from Waters' Edge Visitor Centre who will be able to answer any questions you may have about the local trees and plants.

EDGE

Distance: Start Time:	Approx: 1-2 miles 7:15pm
Terrain:	Mostly flat along g
Start Point:	Waters' Edge Visit Centre main car p
Finish Point:	Waters' Edge Visit Centre main car p
Parking:	Waters' Edge Visit Centre main car p
Cost:	Free but donations welcome. All place
PLACES ARE LIMITED	must be pre-book call 01724 735 3 07586 293 860
	A. KK AA

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Symbols:

Join us as we explore Waters' Edge by night. The bat walk starts with a short talk about bats and how to use the bat detectors provided. We will be walking through all kinds of habitat in the park searching for different bat species. Please wear suitable footwear and warm clothing (it gets surprisingly cold after dark!), and bring a small torch. All children must be accompanied by a responsible adult. Bats do not fly in rain or high wind, this event will be cancelled if the weather is unsuitable.



Join us on the second day of our walking festival with even more great leader led walks around the historic town of Barton upon Humber. From getting out with man's best friend along the banks of the River Humber to hunting for bats in the evening, Barton will be filled with walking fever.

HISTORIC BARTON WALK

Distance:	2miles/3.21km
Start Time:	10:30am
End Time:	12 Noon
Terrain:	Flat on street
	pavements
Start Point:	St Peter's Church
Finish Point:	St Mary's Church
Parking:	On street
Cost:	Free
Symbols:	お休告
As you make y	our way around Bart

As you make your way around Barton's historic streets you will be surrounded by at least a thousand years of history. This walk will take you past the town's magnificent medieval churches, quality Georgian houses and a fine display of public buildings. Don't miss you chance to discover the less obvious and Barton's hidden gems that for now will remain undisclosed.



WATERS' EDGE RANGER RAMBLE

Distance: Start Time:	3miles/4.8km 10:30am
End Time:	Dependant on length
	of discussions along
	the route!
Terrain:	Mainly flat, slight
	inclines on gravel paths
	(uneven surfaces)
Start Point:	Front entrance of
	Waters' Edge Visitor
	Centre
Finish Point:	Front entrance of
	Waters' Edge Visitor
	Centre
Parking:	Waters' Edge Visitor
	Centre main car park
Cost:	Free
	* ** *

Symbols:

Join the Waters' Edge Visitor Centre's ranger for a guided walk around the Country Park and Nature Reserve. Discover how the area has been rejuvenated, from being one of the UK's most polluted sites to one of beauty and sustainability. Waters' Edge has an abundance of flora and fauna for you to discover, our ranger will guide you around the park, and answer any of your questions. Whether you're a wildlife lover or just want a relaxing walk with no worries, this walk will do both.



MBER HOUNDS **CHARITY WALK**

Start Time:	10:30am	
Terrain:	Mainly flat, slight	
	inclines on gravel paths	
	(uneven surfaces)	
Start Point:	Outside Waters' Edge	
	Visitors Centre	
Finish Point:	Outside Waters' Edge	
	Visitors Centre	
Parking:	Waters' Edge Visitor	
•	Centre main car park	
Cost:	Donations welcome	
Symbols:	「秋 ゆ む な	

Bring your dog along to our Barton dog walk. You will have the chance to have chat with a professional dog 50 behaviourist and trainer and also give

your dog an opportunity to socialise with other dogs. Come along and you will also learn how you can become a free member of the Humber Hounds and receive a free goody pack and invitations to special events such as dog training. For more information email humberhounds@humbernature.co.uk or call 01652 631521.

BAYSGARTH **HOUSE BAT WALK**

Terrain:

Cost:

Distance: Approx. 1 mile Start Time: 7:15pm Flat, grassy and paths Start Point: Baysgarth House Museum Finish Point: Baysgarth House Museum Baysgarth House **Parking:** Museum car park Free but donations are welcome. All places must be pre-booked call 01724 735 349/ 07586 293 860 99 XX # Symbols:

Join us as we discover the bats who also call Baysgarth Park their playground. The walk will start off with a short talk about bats and how to use the bat detectors provided. The walk will head around the edge of the park but not always staying on the paths. Please wear suitable footwear and warm clothing (it can get surprisingly cold after dark!), and bring a small torch. All children must be accompanied by a responsible adult. Bats do not fly in rain or high wind; this event will be cancelled if the weather is unsuitable



Barton Civic Society has developed a series of interesting, self-guided, enjoyable walks that all the family can enjoy. Step back in time with these fascinating walks and discover how the beautiful town of Barton upon Humber has developed over the centuries. To find out more about the walks and pick up a leaflet about the route visit our Tourist Information Centre at Waters' Edge or one of the town's many information points.

GEORGIAN WALK

Distance:	0.7 miles/1.28 km (20 minutes +)	Distance:	1 [2
Terrain:	Mostly flat, with some slight inclines – Tarmac pathways	Terrain:	Para Para Para Para Para Para Para Para
Start Point:	Baysgarth House Museum	Start Point: Finish Point:	T C
Finish Point:	No. 41 Whitecross Street	Parking:	H A
Parking:	On street parking	Symbols:	A U
Symbols:		The Waterside	216

Starting at Baysgarth House, this pleasant stroll through the historic town of Barton upon Humber will take you on a walk of discovery, past splendid houses and buildings that sprang up during the 18th and 19th centuries as the town developed into a prosperous market town.



WATERSIDE WALK

tance:	1.78 miles/2.87 km
_	(45 minutes +)
rain:	Mostly flat – Tarmac
	pathways and Public
	Right of Way
rt Point:	The Boathouse
sh Point:	Coastguard Houses
king:	Humber Bridge Viewing Area

1 5 12

The Waterside area of the town was a self-sufficient and tight-knit industrial community in the late 19th & early 20th centuries, evidence of this prosperous era can still be found to this day. You'll start at The Boathouse, a 1880 coastguard station and also the starting point of the long distance walk 'The Viking Way' then you'll take in the sights of some of the town's industrial and commercial treasures.



The area around Barton upon Humber is rich with a variety different wildlife; we have selected three great walks that you can enjoy at your own pace, the leaflets that accompany them can be found at our Tourist Information Centre in Waters' Edge Visitor Centre.

HORKSTOW CIRCULAR WALK

Distance:	8.5 miles/14 km (3.5 hrs +)
Terrain:	Mostly flat, some inclines – Public Rights of Way and tarmac
	pathways
Start Point:	South Ferriby Lock
Finish Point:	South Ferriby Lock
Parking:	On street parking
Symbols:	

A peaceful walk along the banks of the River Humber, and part of the long distance footpath 'The Viking Way', taking in sights such as South Ferriby Hall, the iconic Humber Bridge and Far Ings National Nature Reserve before turning inland where

the historic, commercial and industrial buildings of the 19th & 20th Century Barton still stand proud, before heading through the beautiful North Lincolnshire countryside as you follow the route back towards South Ferriby.







SOUTH FERRIBY LOCK & BARTON CLAY PITS CIRCULAR WALK

Distance:12.5 miles/20 km (5 hrs +)Terrain:Mixed – tarmac pathways & Public right of waysStart Point:Humber Bridge Viewing AreaFinish Point:Humber Bridge Viewing AreaParking:On site car park

Symbols:

Starting off in the shadow of the iconic Humber Bridge, this walk takes you through the historic market town of Barton upon Humber, with its treasure trove

of period buildings, before taking you through the luscious countryside of North Lincolnshire. Along the route you'll pass through Fleetgate, home to the oldest residential house in North Lincolnshire, the medieval/ Saxon church of St. Peter's before heading out into the arable fields that surround Barton. Before re-joining The Viking Way. Take in the suburb views as you descend into the Ancholme Valley.







SOUTH FERRIBY TO FAR INGS

Distance:	8 miles/12.8 km (3 hrs +)
Terrain:	Mixed –Tarmac pathways & Public Rights of Way
Start Point:	River Ancholme/South Ferriby Lock
Finish Point:	River Ancholme/South Ferriby Lock
Parking:	River Ancholme Car Park
Symbols:	

Starting from the River Ancholme, just outside of South Ferriby, follow the trail along the Humber bank and foreshore, passing the impressive South Ferriby Hall,

past fields that have evidence of the medieval farming practices of 'ridge and furrow' cultivation strips. Along the route a footpath will take you off the cliff top to a chalk pebble beach where terracotta pieces from the bygone industry can be found, also giving fantastic views of the estuary. Back on the path you'll follow the route past Roman settlements at Blue Coat Farm as you approach Chowder Ness, before the last stretch of route reaches Far



Ings, a great place for bird watching. From here you can return back to South Ferriby, or continue on to Waters' Edge.





WALKING YOUR WAY TO HEALTH WALK

11 September 2014 Date: Start Time: 10.30am **Distance**: 3 miles/4.8km (1.5hrs +) Mixed – gravel pathways & Public Right of Way Terrain: Start Point: Front of Waters' Edge Visitor Centre Finish Point: Front of Waters' Edge Visitor Centre Waters' Edge main car park Parking: 1 KK 8

Symbols:



Starting at the peaceful Waters' Edge Country Park this walk is a nice leader led walk along the River Humber and around the Country Park. This introductory walk is sure to get you in the mood to get out and about, and as this is suitable for all ages this walk is one all the family can enjoy.

